

easy Sports-Graphics 7

Notice

In this manual you see illustrations of the PROFESSIONAL SOCCER version for WINDOWS. The operating manner of both versions PROFESSIONAL and COACH is identical. The same applies to the other sports.

Special features of the MAC version are highlighted separately.

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easy Sports-Graphics 7

easy Sports-Graphics 7 is the follower of easy Sports-Graphics 6 PROFESSIONAL.

Already easy Sports-Graphics 6 has been programmed completely new to cover the requirements of the coaches and the technique. Now it is possible to size the screen like in any other Windows software, to color the jerseys in a different way as before, to write text over more than one line, to crop a picture and a lot more. When programming the software anew we focused on ambitious users like authors and publishers.

We have added further features in easy Sports-Graphics 7, e.g. more colors, also for goalkeepers, a finer dribbling line, automatic labeling of the tactic tools. We enhanced the existing football players and added some new.

easy Sports-Graphics 7 is now also available for handball, volleyball and hockey. In soccer and handball you may not only use men, but also women, boys and girls.

As easy Sports-Graphics has been programmed completely new with version 6, it is not fully compatible to former versions.

easy Sports-Graphics 7 PROFESSIONAL and COACH for SOCCER

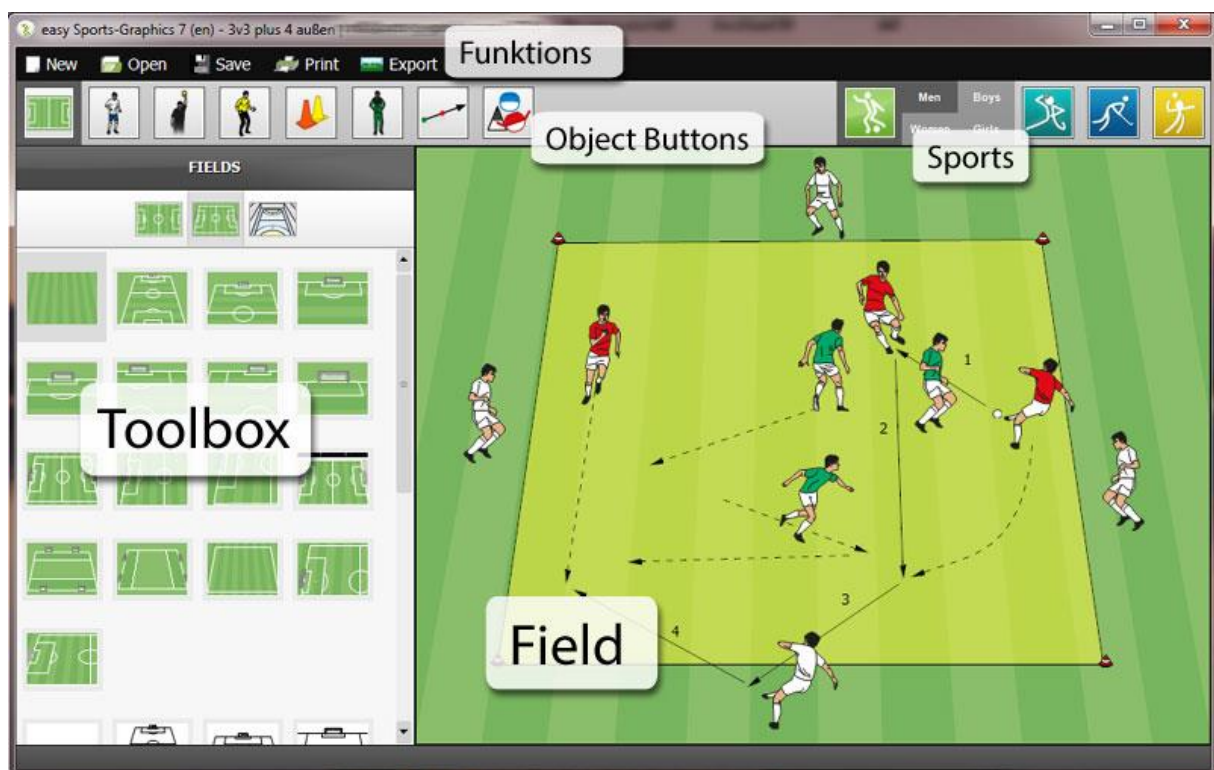
easy Sports-Graphics 7 for SOCCER is available in 2 versions:

- PROFESSIONAL for ambitious users like authors and publishers (for WINDOWS and MAC).
- COACH for coaches who need less features and players at a much more comfortable price (only for WINDOWS; with Bootcamp or Parallels also possible on MAC).

Screen

The **screen** of easy Sports-Graphics 7 consists of five parts:

1. **Functions line** with the commands NEW, OPEN, SAVE, PRINT, EXPORT
2. **Object buttons**, where you find the fields, players, tools and actions
3. **Toolbox**, from which you select fields or draw the players etc.
4. **Field**, where you produce your graphic
5. **Sports**: Depending on the version and the kind of sports for what you bought a license, you may select between soccer, handball, hockey and volleyball. If you have soccer or handball you may also use men, women, boys and girls.



The picture shows the WINDOWS version. On the MAC, the display can differ.

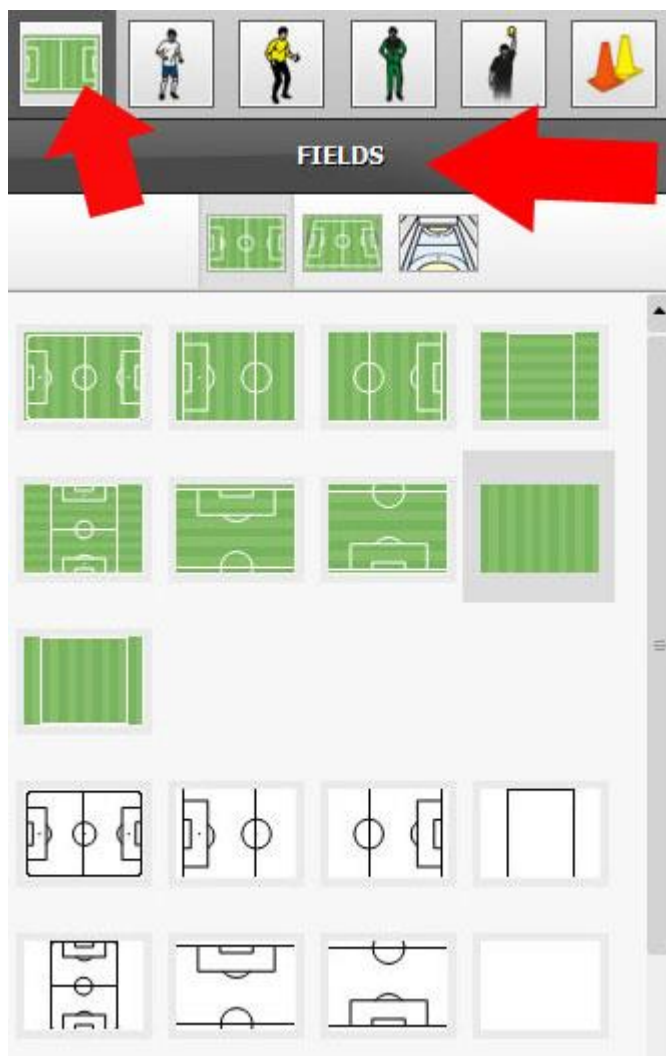
Fields

There are 3 types of fields:

- plain
- perspective and
- indoor.

Selecting a Field

Just click onto the field desired.

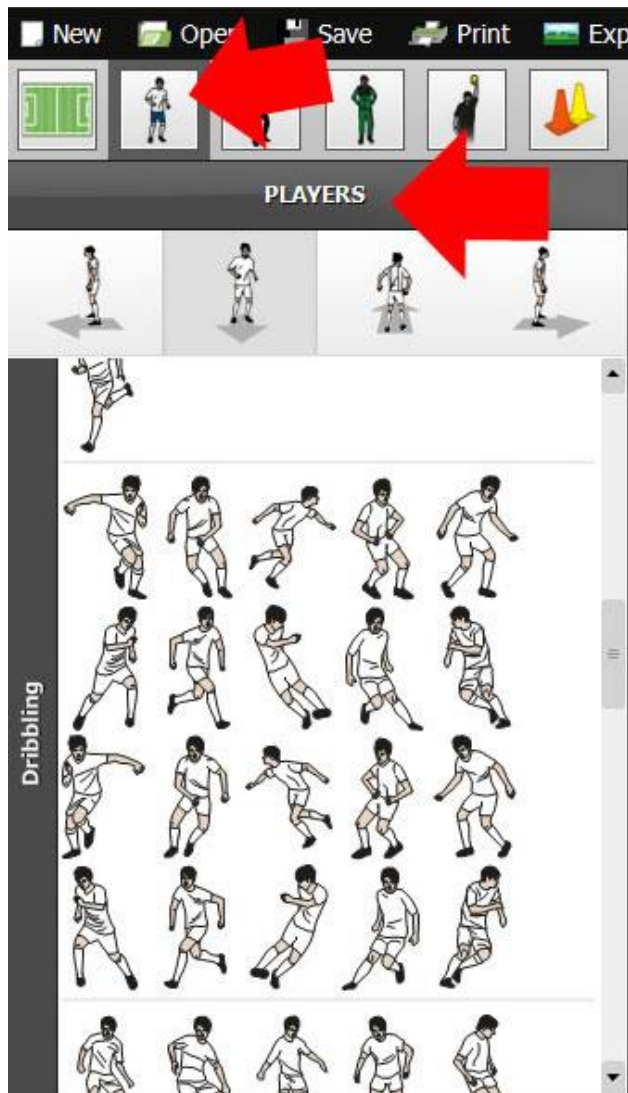


Players

More than 1000 players have been sorted by 3 criteria:

- **Type of player:** Players, goalkeepers, coaches, linesmen
- **Direction:** looking forward, right, left, players from the back
- **Type of movement:** standing, running, dribbling, passing, special movements, coordination

Selecting a Player



Toolbox after a click onto the players button

Direction of a Player

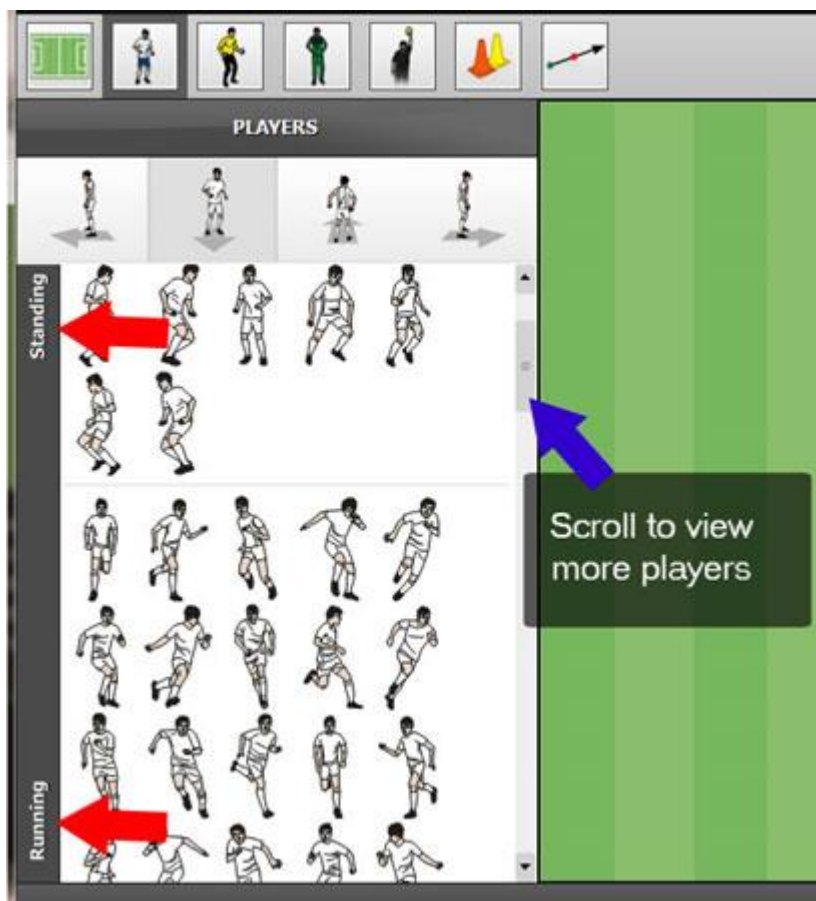
Click onto the direction in which your player shall look, to load all correspondent players into the toolbox.



Selected direction: looking to the front

Players in the Toolbox

The players in the toolbox are sorted. You find standing, running, dribbling, passing players, players doing special movements and players for coordination training.



Draw a Player onto the field

Keep your left mouse tap pressed to draw a player onto the field.



Moving a Player

Just draw a player by the left mouse tap pressed over the field and drop it at the place desired.



Editing a Player

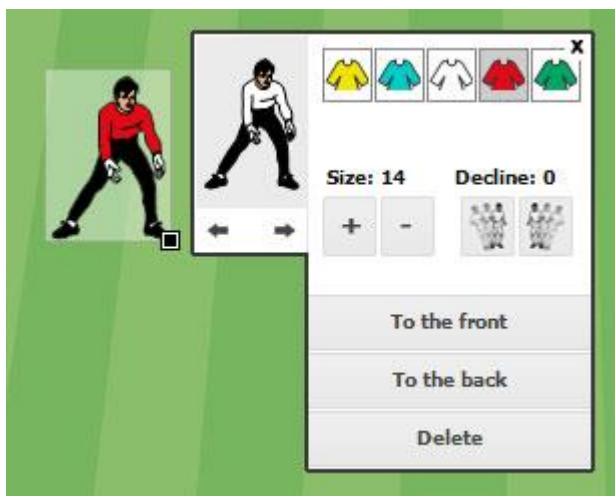
You may edit a player in the following ways:

- color jersey/shorts
- make it larger, smaller
- decline it
- move it to the front/to the back
- delete it
- browse similar players

Click with the mouse onto a player to open the menu:



Player with red jersey and white shorts; size of the player: 13



Goalkeepers menu

Browsing Players

Click onto the buttons backwards or forwards to see similar players.



Scaling with the Mouse

Just move the small square with your mouse to scale a player or a tool.



Deleting a Player with the DEL button

WINDOWS: Select the player you want to delete and press the **DEL** button on your keyboard.

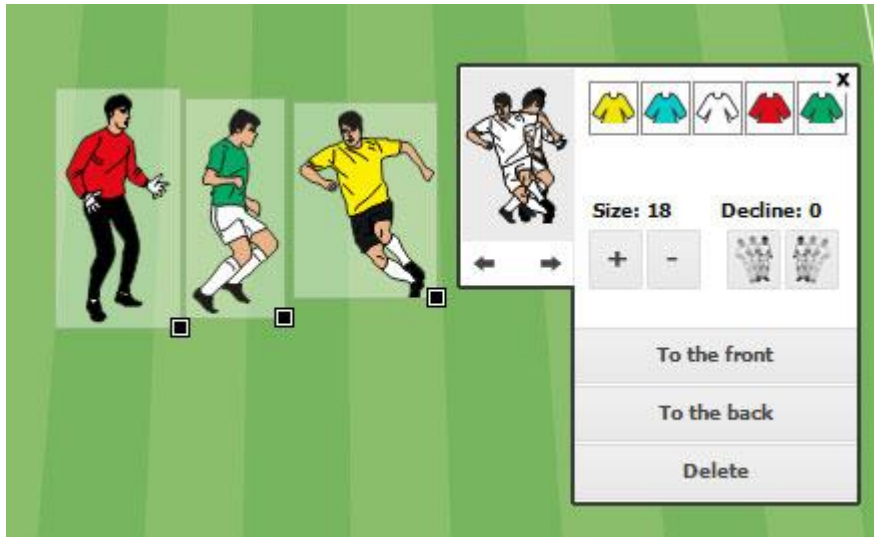
MAC: Select player, click fn + backspace.

Moving a Player with the Keyboard buttons

WINDOWS: Select the player you want to move and use the arrow buttons on your keyboard.

Selection of Players

Move your mouse with the left mouse button pressed over multiple objects to select them. You may scale, move, delete, color them at once.



Tools

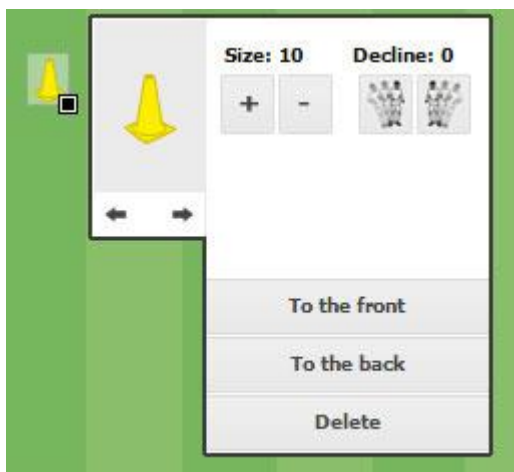
You find a great variety of tools for indoor and outdoor training.



Click onto the box to load the indoor tools into the toolbox

Tools Menu

Click onto a tool to open the tools menu. You may alter size and declination, move it to the front or to the back, delete it or browse through the tools.

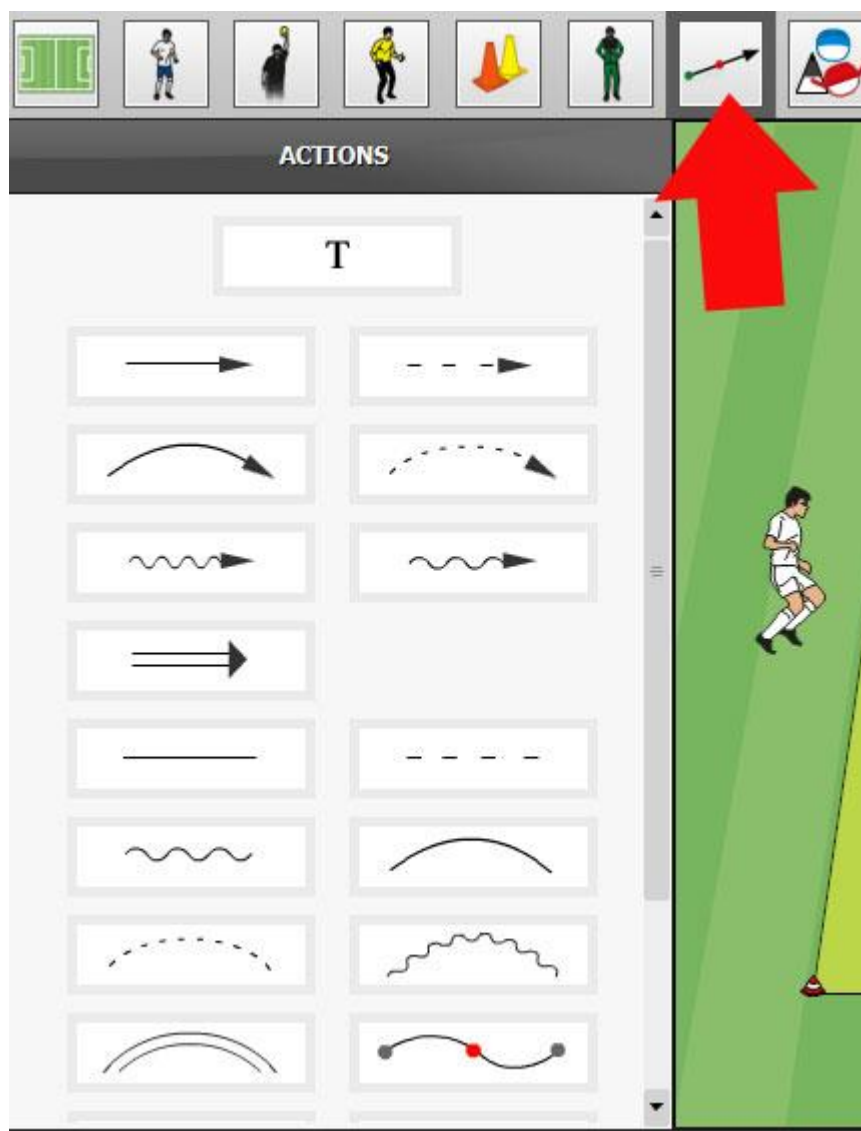


Tools Menu

Actions

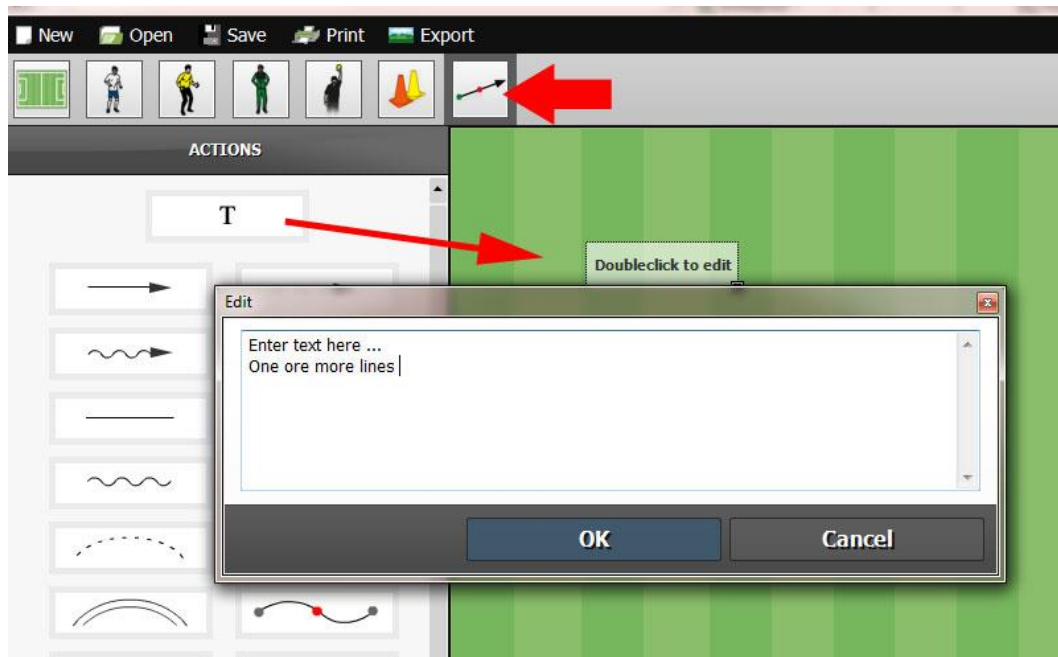
Click onto the Actions button to load the actions into the toolbox:

- Text
- arrows, lines and bows for passing, running, dribbling and shooting on goal
- oval and rectangle extra field



Entering Text

Draw the Text Tool onto the field to enter text.



Doubleclick onto the text tool to enter text. In the picture you see the WINDOWS version. On a MAC you can also colour your text.

Editing Text

Doubleclick onto the text you want to edit.



Moving Text

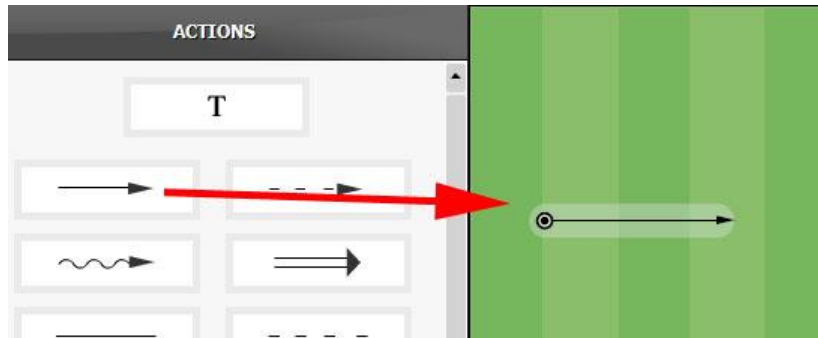
Draw the text with your left mouse tap pressed over the field, drop it at the place desired.

Deleting Text

Click onto the text and press the **DEL** button on your keyboard. Click fn+backspace on your MAC.

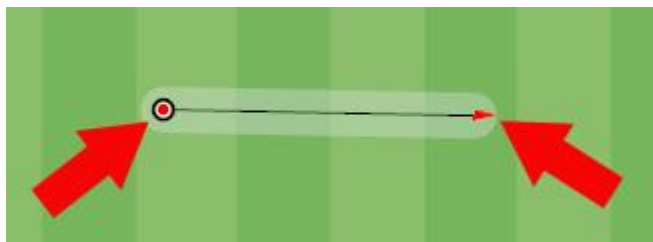
Arrows, Lines and Bows for Passing, Running, Dribbling and Shooting

Draw the action desired with your left mouse tap pressed onto the field.



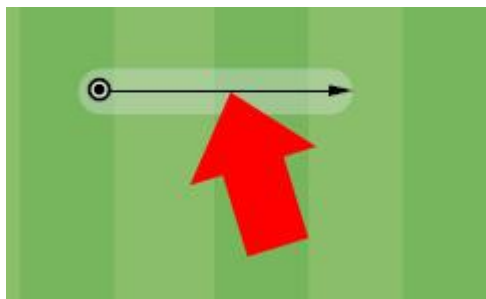
Prolonging/Shortening or Turning an Action

Draw the action at one of the ends.



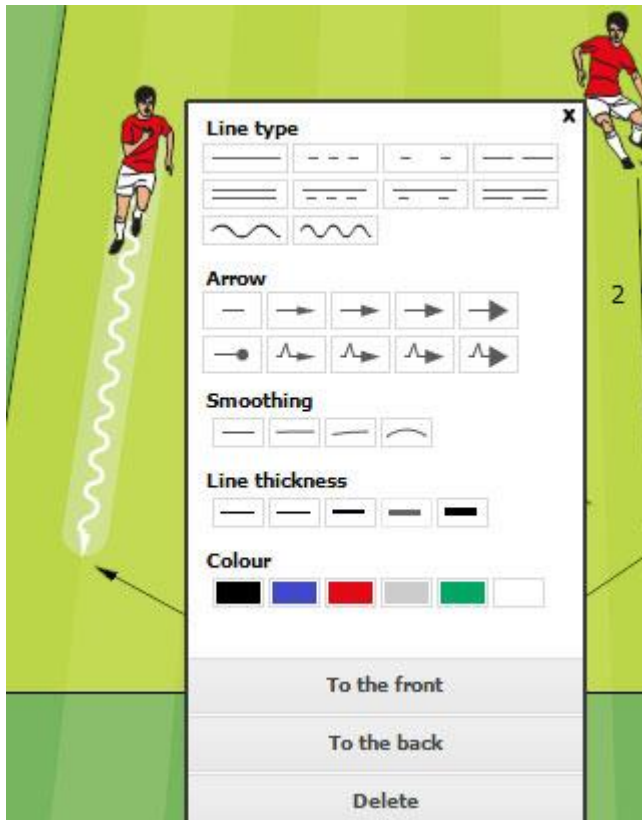
Moving an Action

Draw the action at the line over the field.



Editing an Action

Click onto an action to open the actions menu. You may select the line type, type of arrow, smoothing, line thickness and the colour. Furthermore you may move it to the front/to the back or delete it.



Fine white dribbling arrow with thicker line

Deleting an Action with the Keyboard

Click onto the action you want to delete and press the DEL button on your keyboard. On your MAC use fn+backspace instead.

Multiple Actions

As well as players and tools you may select multiple actions by drawing the mouse over them.

Curves

Curves have 3 **points**. You may vary the form of a curve by drawing those points.



Bending an Action

Draw with the CTRL-button pressed and your mouse as many points out of an action as you want and move them. (This does not work with the curves. See previous chapter.)

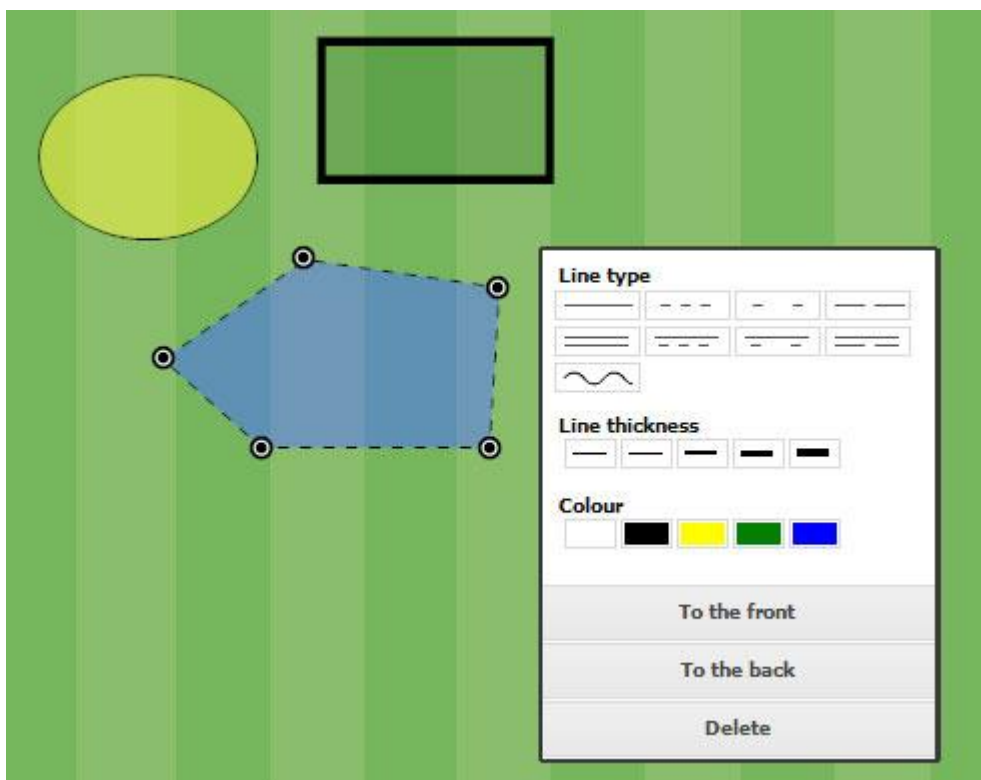


How it works:

- Keep **CTRL** button pressed.
- Click with the mouse into a point or the arrow and draw a new point out.
- Click to the place onto the field where you want the new point to show up.

Extra Fields

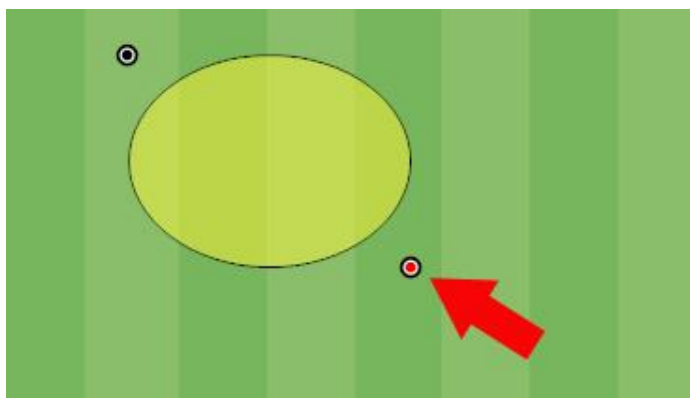
There is an oval and a rectangle extra field to highlight parts of a graphic. You may edit the line type, thickness, colour and move it to the front/to the back or delete it with the extra fields menu. Extra-points only under WINDOWS.

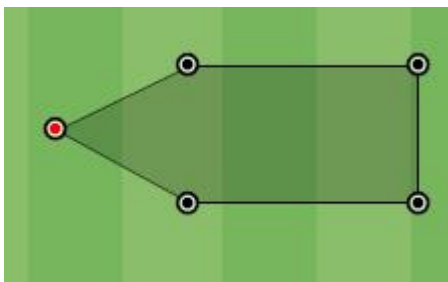


Extra fields menu

Scaling or Shaping an Extra Field

Move the points with the mouse to scale an extra field.



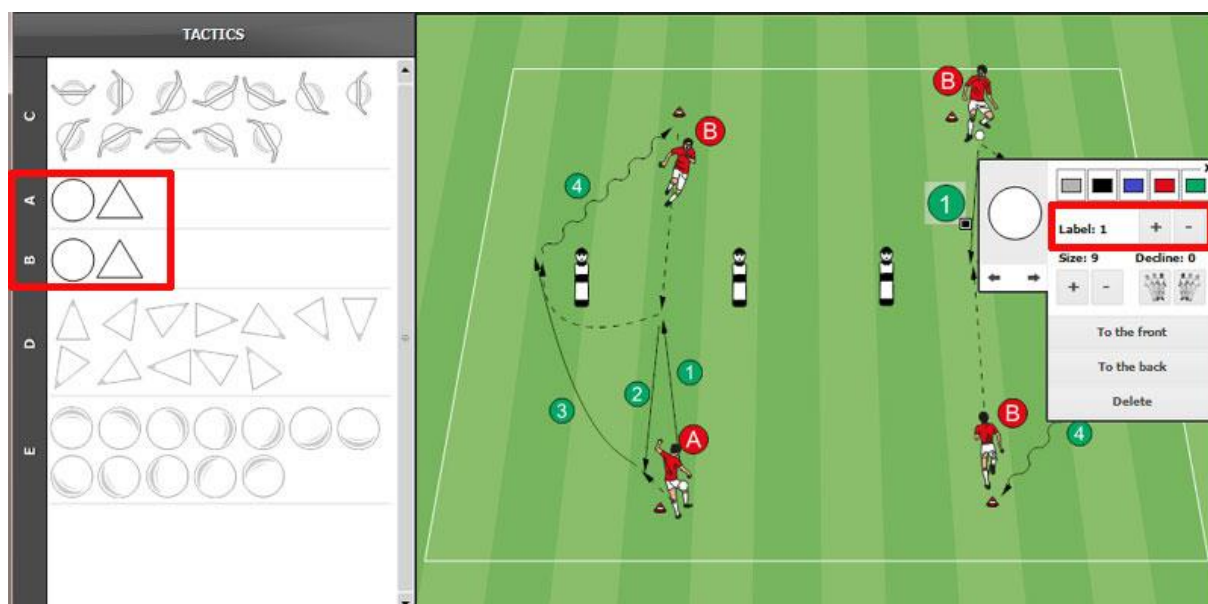


Add points to change the size. For adding points read "Bending an Action". Only with WINDOWS.

Tactics Tools

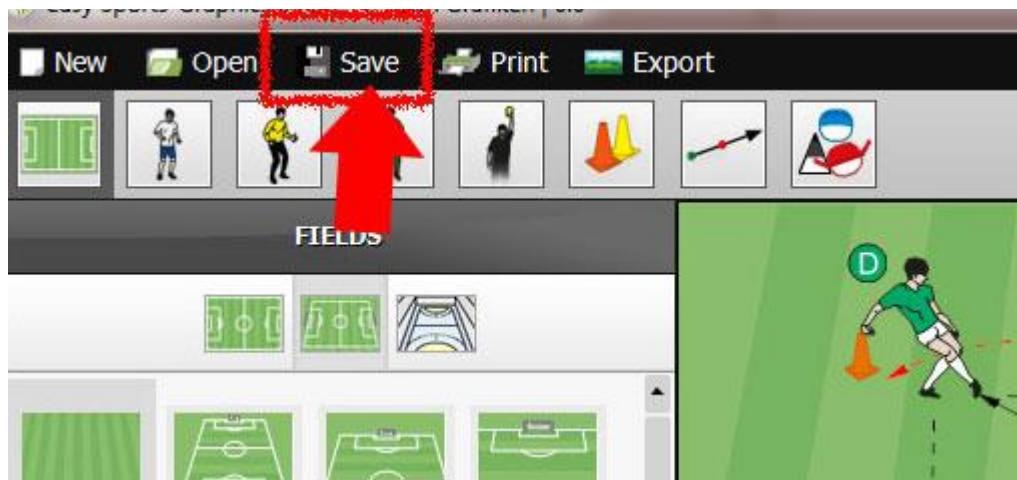
If it comes to tactics you may prefer the well known tactics tools.

Very comfortable: Comment your graphic with numbers or letters that automatically count up. Change the label by pressing the "+" or the "-" in the menu.



Saving a Graphic

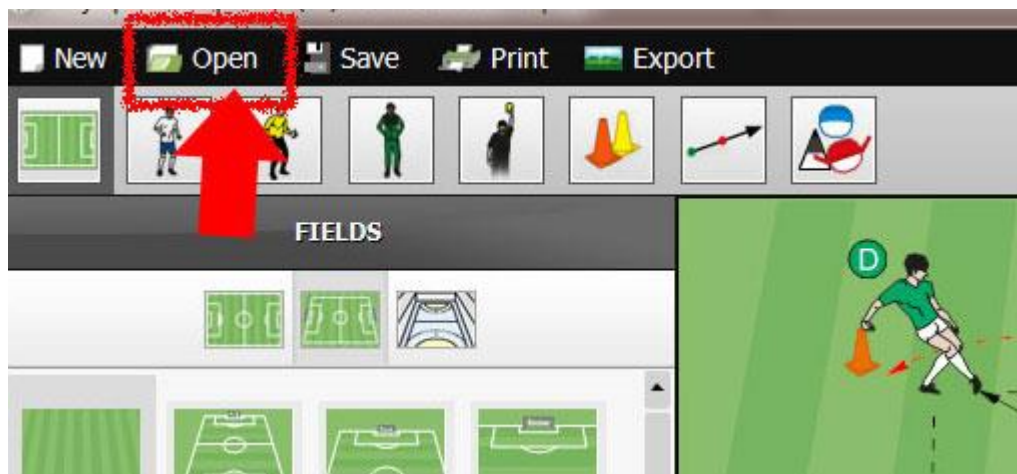
Save your graphics so that you may change them later. Use the command „**SAVE**“ and the Windows Save As dialogue will show up.



The WINDOWS SAVE DIALOGUE shows up. Enter a name for your graphic and click on SAVE.

Open a Graphic

A click on the command „Open“ will open the Windows Open dialogue, so that you may select the file desired from the hard disk of your computer.



Empty Field

Click on „**New**“ to reset the field. **New** will delete all objects from the field.



Exporting a Graphic

Graphics created with easy Sports-Graphics 6 may be exported into the formats JPG and PNG, e.g. to import them into Word, PowerPoint, Layout software for book production or to publis them onto the internet.

Click on „**Export**“ to open the Export dialogue.



Choose the **Quality** and size of your picter on the left side of the dialogue. Select if you need the graphic for the internet or screen presentations of if you need it printed.

You may also use **Advanced Settings** to enter size and resolution manually.

Cropping an Image

On the right side of the Export dialogue you may select a part of a picture. Just use the blue rectangles and your mouse to crop the image.



Move the small, blue rectangles to select a part of an image.

Attention: While cropping an image the settings on the left side are still active. E.g. if you want an upright image, you need to select upright on the left or adjust your advanced settings.

Printing

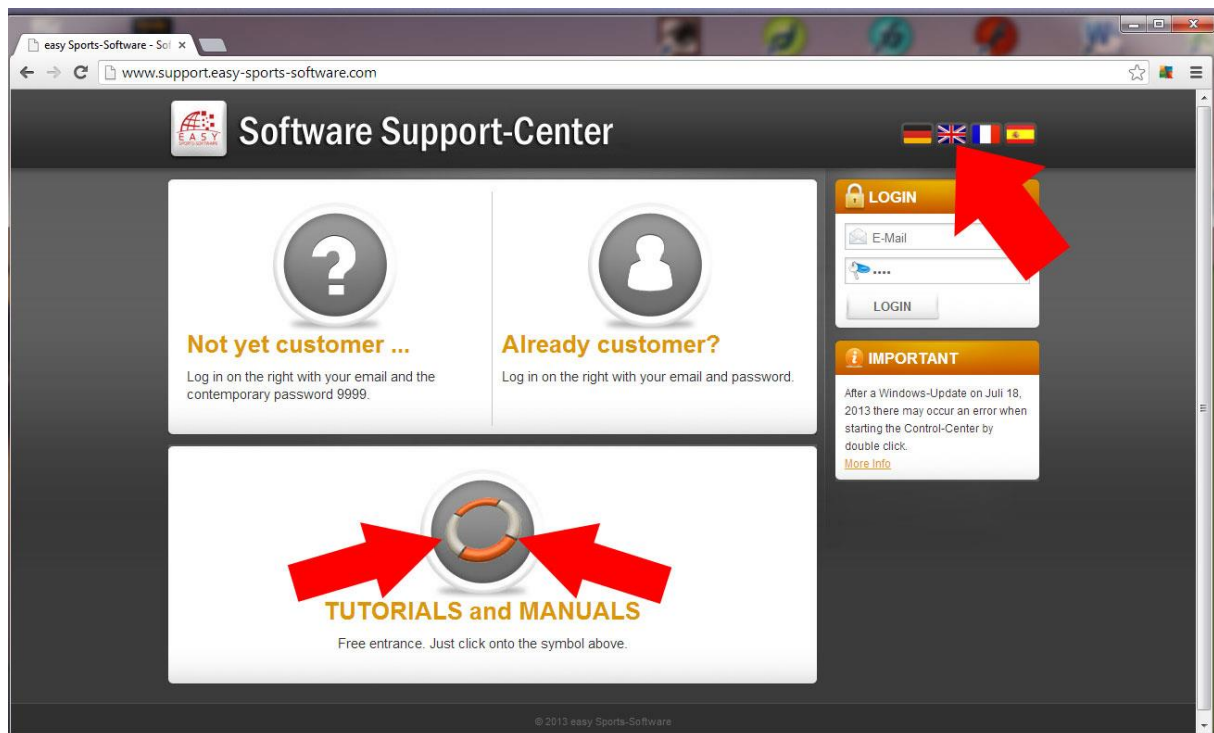
A click on the command „**Print**“ opens the print preview.



Click onto the printer symbol to select your printer and change the printer settings.

Still Questions?

For more information go to our [Software Support-Center](http://www.support.easy-sports-software.com).



www.support.easy-sports-software.com